

Heuristic principles

Thalaivar version



1. Visibility of system status

"I know what's going on"



2. Match between system and real world

"I know what you are talking about and it is familiar to me"



3. User control and freedom

"Oops let me outta here"



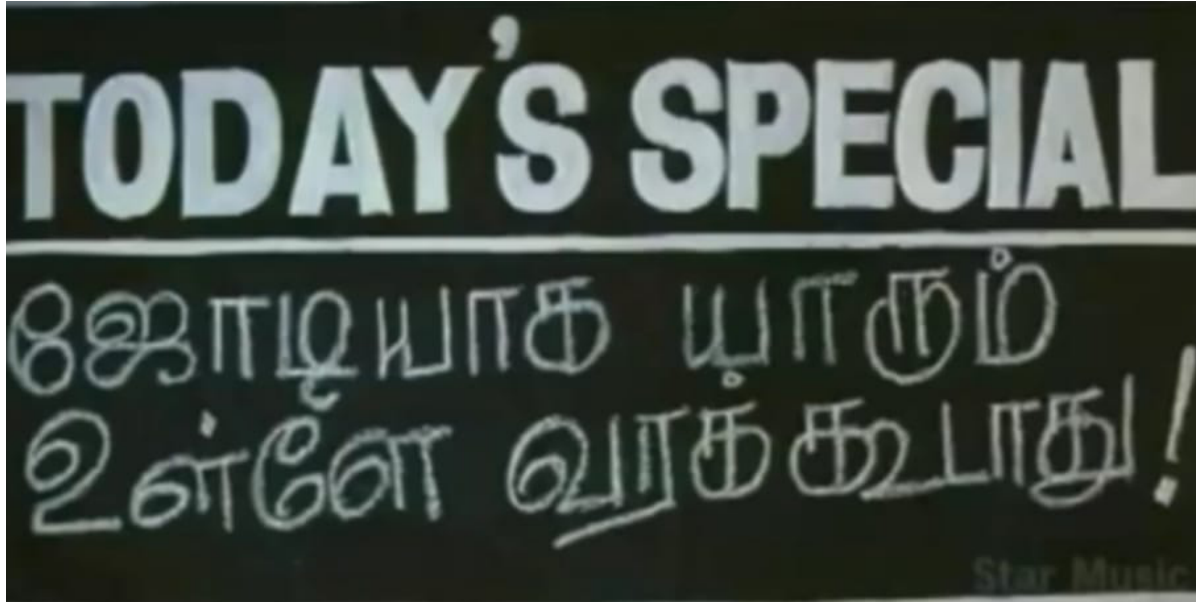
4. Consistency and standard

"Seems familiar"



5. Error prevention

"Glad i didn't do that"



6. Recognition rather than recall

"I know what i need to do here"



7. Flexibility and efficiency of the system to use

"Allow me to do more or less"



8. Aesthetic and minimal

"Looks good.. works beautiful"



9. Help users recognise, diagnose and recover from the error

"I know what went wrong.. I can fix it"



10. Help and documentation

" I need help "



Thankyou

- Observe the ordinary

